The Common Object Request Broker Architecture (CORBA)

CORBA

CORBA is a standard architecture for distributed objects systems CORBA is designed to allow distributed objects to interoperate in a heterogenous environment, where objects can be implemented in different programming languages and/or deployed on different platforms

CORBA vs. Java RMI

- RMI is a proprietary facility and supports objects written in the Java programming langugage only
- CORBA is an architecture that was developed by the Object Management Group (OMG), an industrial consortium

CORBA

- CORBA is a very rich set of protocols
- A distributed object facility which adhere to these protocols is said to be CORBAcompliant
- the distributed objects the facility supports can interoperate with objects supported by other CORBA-compliant facilities

The basic architecture



CORBA object interface

- A distributed object is defined using an interface similar to the remote interface file in Java RMI
- Universal language with a distinct syntax, known as the CORBA Interface Definition Language (IDL)
- For many languages there is a standardized mapping from CORBA IDL

Cross-language CORBA application



Inter-ORB protocols

To allow ORBs to be interoperable, the OMG specified a protocol known as the General Inter-ORB Protocol (GIOP), a specification which "provides a general framework for protocols to be built on top of specific transport layers"

Inter-ORB Protocol (IIOP) = GIOP applied to the TCP/IP transport layer

Inter-ORB protocols

- The IIOP specification includes the following elements:
- Transport management requirements
 - connection and disconnection requirements
 - roles for object client and object server in making and unmaking connections

Definition of common data representation

- a coding scheme for marshalling and unmarshalling data of each IDL data type
- Message formats

Object bus

- An ORB which adheres to the specifications of the IIOP may interoperate with any other IIOP-compliant ORBs over the Internet
- "Object bus", where the Internet is seen as a bus that interconnects CORBA objects

CORBA object references

- A CORBA object reference is an abstract entity mapped to a language-specific object reference by an ORB, in a representation chosen by the developer of the ORB
- For interoperability, OMG specifies a protocol for the abstract CORBA object reference object, known as the *Interoperable Object Reference* (*IOR*) protocol

Interoperable Object Reference (IOR)

An IOR is a string that contains encoding for the following information:

- The type of the object
- The host where the object can be found
- The port number of the server for that object
- An object key, a string of bytes identifying the object, used by an object server to locate the object

CORBA specifies a generic directory service. The *Naming Service* serves as a directory for CORBA objects
 The Naming Service allows names to

be associated with object references

- To export a distributed object, a CORBA object server contacts a Naming Service to bind a symbolic name to the object
- The Naming Service maintains a database of names and the objects associated with them.
- The Naming Service resolves an object name returning a reference to the object
- The API for the Naming Service is specified in interfaces defined in IDL

- The CORBA object naming scheme is necessarily complex
- Since the name space is universal, a standard naming hierarchy is defined



The full name of an object, including all the associated naming contexts, is known as a compound name

<naming context > ...<naming context><object name>

Naming contexts and name bindings are created using methods provided in the Naming Service interface

Interoperable Naming Service

The Interoperable Naming Service (INS) is a URL-based naming system based on the CORBA Naming Service

It allows applications to share a common initial naming context and provide a URL to access a CORBA object

CORBA Object Services

CORBA specifies services commonly needed in distributed applications

- Naming Service
- Concurrency Service
- Event Service
- Logging Service
- Scheduling Service
- Security Service
- Trading Service: for locating a service by the type (instead of by name)
- Time Service: a service for time-related events
- Notification Service
- Object Transaction Service

Object Adapters

distributed object implementation

object adapter

ORB

Object Adapter

- An object adapter assists an ORB in delivering a client request to an object implementation
- When an ORB receives a client's request, it locates the object adapter associated with the object and forwards the request to the adapter
- The adapter interacts with the object implementation's skeleton, which performs data marshalling and invokes the appropriate method in the object

The Portable Object Adapter

- There are different types of CORBA object adapters.
- The Portable Object Adapter, or POA, is a particular type of object adapter that is defined by the CORBA specification
- An object adapter that is a POA allows an object implementation to function with different ORBs

The Java IDL

Java IDL – Java's CORBA facility

- IDL is part of the Java 2 Platform
- The Java IDL facility includes a CORBA Object Request Broker (ORB), an IDL-to-Java compiler, and a subset of CORBA standard services

Java also provides a number of CORBAcompliant facilities, including *RMI over IIOP*, which allows a CORBA application to be written using the RMI syntax and semantics

Key Java IDL packages

 org.omg.CORBA – contains interfaces and classes providing the mapping of the OMG CORBA APIs to the Java programming language
 org.omg.CosNaming - contains

interfaces and classes providing the naming service for Java IDL

Java IDL tools

Java IDL provides a set of tools needed for developing a CORBA application:

- idlj the IDL-to-Java compiler
- orbd a server process which provides Naming Service and other services
- servertool provides a command-line interface for application programmers to register/unregister an object, and startup/shutdown a server

The CORBA interface

module HelloApp
{ interface Hello
 { string sayHello();
 oneway void shutdown();
 };
};

Compiling the IDL file

The IDL is compiled as follows:

idlj -fall Hello.idl

The -fall command option is necessary for the compiler to generate all the files needed

If the compilation is successful, the following files can be found in a HelloApp subdirectory:

HelloOperations.java	Hello.java
HelloHelper.java	HelloHolder.java
_HelloStub.java	HelloPOA.java

HelloOperations.java

- The file HelloOperations.java is the Java operations interface
- It is a Java interface file that is equivalent to the CORBA IDL interface file (*Hello.idl*)
- You should look at this file to make sure that the method signatures correspond to what you expect

Hello.java

The signature interface file combines the characteristics of the Java operations interface (HelloOperations.java) with the characteristics of the CORBA classes that it extends (org.omg.CORBA.Object, org.omg.CORBA.portable.IDLEntity)

HelloHelper.java

- The Java class HelloHelper provides auxiliary functionality needed to support a CORBA object in the context of the Java language
- In particular, a method, *narrow*, allows a CORBA object reference to be cast to its corresponding type in Java, so that a CORBA object may be operated on using syntax for Java object

_HelloStub.java

- The Java class _HelloStub is the stub file, which interfaces with the client object
- It extends

org.omg.CORBA.portable.ObjectImpl and implements the *Hello.java* interface

HelloPOA.java, the server skeleton

The Java class HelloImpIPOA is the skeleton combined with the portable object adapter

Server-side classes

- On the server side, two classes need to be provided
 - The servant, *HelloImpl*, is the implementation of the *Hello* IDL interface
 - The object server, *HelloServer*

The servant

import org.omg.CosNaming.*; import org.omg.CORBA.ORB;

class HelloImpl extends HelloPOA
{ private ORB orb;

```
public void setORB(ORB _orb)
{    orb = _orb; }
```

```
public String sayHello()
{ return "Hello world !! "; }
```

```
public void shutdown()
{ orb.shutdown(false); }
}
```

The server /1

The server /2

```
org.omg.CORBA.Object objRef =
   orb.resolve initial references("NameService");
NamingContextExt ncRef =
   NamingContextExtHelper.narrow(objRef);
String name = "Hello";
NameComponent path[] = ncRef.to name( name );
ncRef.rebind(path, href);
System.out.println("HelloServer ready
   and waiting ...");
orb.run();
}
catch(Exception e)
   System.out.println(e);
// <u>main</u>
  class
```

The object client /1

The client code is responsible for:

- creating and initializing the ORB
- looking up the object using the Interoperable Naming Service
- invoking the narrow method of the *Helper* object to cast the object reference to a reference to a *Hello* object implementation
- invoking remote methods using the reference
- The object's sayHello method is invoked to receive a string, and the object's shutdown method is invoked to deactivate the service

The object client /2

```
import org.omg.CosNaming.*;
import org.omg.CORBA.ORB;
```

```
public class HelloClient
  static Hello helloImpl;
  public static void main(String args[])
  Ł
      try
            ORB orb = ORB.init(args, null);
      {
            org.omg.CORBA.Object objRef =
            orb.resolve initial references(
                  "NameService");
            NamingContextExt ncRef =
                  NamingContextExtHelper.narrow(
                  objRef);
            helloImpl = HelloHelper.narrow(
                  ncRef.resolve str("Hello"));
            [...]
```

The object client /3

Starting the Java ORB on the server

The Java ORB daemon *orbd* includes a Naming Service

orbd -ORBInitialPort 1050 -ORBInitialHost *servermachinename*

Running the application

On the server

java HelloServer

-ORBInitialHost nameserverhost

-ORBInitialPort 1050

On the client

java HelloClient

-ORBInitialHost nameserverhost

-ORBInitialPort 1050

N.B.: nameserverhost is the host on which the IDL name server is running